

alec long

alexandercolinlong@gmail.com / (734) 645-7385

skills;

rhino 7
grasshopper
revit
ms office
model making
illustrator
photoshop
3d printing
carpentry

interests;

[sci-fi + fantasy]
[history]
[painting]
[gecko taming]
[cat wrangling]
[cooking]
[board games]

references;

John Southern
john@urban-ops.net
Sascha Delz
delz@usc.edu
Patrick Tighe
patrick@tighearchitecture.com

some work experiences;

2012-2023

parametric modeling lead / GRoW Oyster Reefs **present**

creating organic geometry scripts
fabricating physical models

internship / Patrick Tighe Architecture **2023**

crafted presentation models
drafted detail drawings
designed furniture for project interiors

scenic charge artist / Boston Lyric Opera **2018-2019**

interviewed + hired staff
managed concurrent (3 avg) project timelines
managed two other painters
budgeted shows avg \$8,000 per show

props designer / Victory Gardens Theatre **2016-2018**

drafted shop drawings
designed and crafted furniture
budgeted avg \$4,000 per show

set designer / freelance **2012-2018**

drafted design drawings
crafted presentation models
detailed scenery construction

education;

<BFA> scenic design / DePaul University 2012

<M.Arch> University of Southern California 2024

Tau Sigma Delta honor society member

awards + publications;

<award + publication> **Architizer Vision Award** 2023
winner (physical model student category)

<publication> project featured in **Space Magazine** 2024

<award> **Architectural Guild Charette** 2024
honorable mention

<award> **Jamie and Susan Gesundheit Traveling Fellowship** 2024



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